Infrastructure

make simpler.

Contributing Roles in the Infrastructure Project

Contributing roles

These are only suggestions for contributing roles. Only your imagination sets the limits.

Good list only shows

OS Developer   Web Developer or Administrator

not clear that this is separate or what it is roughe change to contact

About Us

The Infrastructure Team consists of dedicated volunteers and professionals who provide servers, tools and utilities for the Fedora Project. We are the people that maintain the servers that run the Fedora Project and create new applications to make development of Fedora a smoother process. We're located all over the globe and communicate primarily by IRC and our mailing list.

IRC

You can find the #fedora-admin channel on freenode (http://freenode.net/) . We also hold weekly meetings in #fedora-meeting. See the Meetings page for details.

Mailing list

The mailing list for the Fedora Infrastructure project is: infrastructure@lists.fedoraproject.org (http://lists.fedoraproject.org/mailman/listinfo/infrastructure) .

Fedora is known for using and creating new technologies, the Infrastructure team often uses these technologies. As such we are always interested in discussing these technologies academically and theoretically.

Contribute to Fedora Infrastructure

Ready to work with the Fedora Infrastructure team? We're looking for smart, dedicated system administrators and developers to help maintain our systems and write code. The Fedora Infrastructure team is a perfect way to give back to the community. Take a look at our Getting Started page

Our Architecture

An overview of our technical Network Architecture is available online. For more information on our officers and governance architecture see our Officers page.

should be a link (handwritten)

Fedora Services

The Fedora Infrastructure team has developed, deployed, and currently maintains various services for the Fedora Project. *more description* (handwritten)

Want to work with us on a project? See our Request For Resources section *but really* (handwritten)

Note, for scripts and services written especially for Fedora, we have a policy on using the GPLv2+ or LGPLv2+ for everything unless we discuss it and decide there's a need for a different license. Check the Infrastructure Licensing policy for details and answers to frequently asked questions.

Standard Operating Procedures

Working on a ticket and need to remember which commands to run to create a new hosted project? Or notice that a service is down and want to troubleshoot what's wrong with it? The Category:Infrastructure SOPs pages contain instructions on common situations that could crop up and how to go about resolving them. *links* (handwritten)

Bugs

should use sane together (handwritten)

Bugs related to Fedora Infrastructure are tracked in a Trac instance for Fedora Infrastructure at https://fedorahosted.org/fedora-infrastructure/. More information about access and usage of this system can be found at Infrastructure Tickets

Make sure you've seen the CommonProblems page and the ReportProblem page before reporting a bug.

Retrieved from "https://fedoraproject.org/wiki/Infrastructure"
Categories: Infrastructure | Fedora sub-projects

How to run a Fedora Marketing meeting

Introduction

This is a Marketing SOP that describes how to run a Marketing meeting. It is largely taken from this IRC log. (http://meetbot.fedoraproject.org/fedora-mktg/2009-09-17/fedora-mktg.2009-09-17-13.07.log.html)

Examples

You can see examples of past Marketing meetings at Marketing meetings#IRC meetings archives.

Instructions

Make an agenda

Make a simple bullet list of topics to talk about at Marketing meetings#Agenda - if you need help, ask on the list or on IRC for things people would like to discuss.

Announce the meeting

Email the marketing list (https://admin.fedoraproject.org/mailman/listinfo/marketing) with a meeting announcement that includes a link to the agenda. Here is an example announcement (http://lists.fedoraproject.org/pipermail/marketing/2010-March/011933.html) - it's very simple. There's also a template #Meeting announcement you can use.

Run the meeting

Show up on IRC a few minutes early, announce the meeting (say something in-channel like "the meeting is starting in N minutes!") in both the meeting channel and #fedora-mktg, and then start the meeting with the **#startmeeting** command (just type that into the channel).

See this log (http://meetbot.fedoraproject.org/fedora-mktg/2009-09-17/fedora-mktg.2009-09-17-13.07.log.html) for a quick runthrough of meetbot commands in action, and Zodbot#Meeting Functions for a full list of meeting commands.

To end the meeting, use the **#endmeeting** command. (Again, just type that into the channel.)

Publish the meeting notes

Once you #endmeeting, zodbot will spew out some stuff that looks like this:

```
21:01 -!- zodbot changed the topic of #fedora-meeting to: <OLD TOPIC>
21:01 < zodbot> Meeting ended <DATETIME>.
Information about MeetBot at http://wiki.debian.org/MeetBot .
21:01 < zodbot> Minutes:  <LINK>
21:01 < zodbot> Minutes (text): <LINK>
21:01 < zodbot> Log: <LINK>
```

In other words, zodbot:

- changes the channel topic back to whatever it was before the meeting

Category:Infrastructure SOPs

The SOP section contains a list of services and projects currently being run and maintained in Fedora's Infrastructure. Current Fedora Infrastructure team members can add services they know about and list common problems and resolutions. This is a great way to make sure that individuals aren't the only ones that can fix a problem..

The SOP section of the wiki is left in the public because it is our hope that others in the community will add common problems, fix our resolutions and just in general look over what we're doing and help us when we're doing something stupid. Are we doing a service httpd stop; service httpd start; when a service httpd graceful would do? Let us know, or better yet just fix it. This is a wiki and in true wiki fashion we encourage anyone interested to go over our processes with a fine tooth comb. It'll make us better and we'll probably learn something in the process. General rule, make change first, ask questions later. Many people are watching the wiki so if something's not right, we'll fix it or revert the page.

To create an Infrastructure SOP, follow the Infrastructure SOP SOP (not joking).

Pages in category "Infrastructure SOPs"

The following 65 pages are in this category, out of 65 total.

A

- Account Deletion SOP

B

- Bacula Infrastructure SOP
- BladeCenter Access Infrastructure SOP
- Bodhi Infrastructure SOP
- Bugzilla Sync Infrastructure SOP

C

- Content Hosting Infrastructure SOP

D

- DNS Infrastructure

H

- Haproxy Infrastructure SOP

I

- IBM RSA II Infrastructure SOP
- ISCSI Infrastructure SOP
- Infrastructure SOP SOP
- Infrastructure Yum Repo SOP
- Infrastructure/SOP/Raid Mismatch Count
- Infrastructure/SOP/Yubikey

K

- Kickstart Infrastructure SOP
- Koji Infrastructure SOP

L

- Link tracking

O cont.

- Outage Infrastructure SOP

P

- Package Database Infrastructure SOP
- Planet Subgroup Infrastructure SOP
- Private fedorahosted tickets Infrastructure SOP
- Puppet Infrastructure SOP

R

- RPM Upgrade SOP
- Release Infrastructure SOP
- ReviewBoard Infrastructure SOP

S

- SCM Admin SOP
- SELinux Infrastructure SOP

20:02:13 **<rbergeron> #startmeeting**
20:02:14 **<zodbot>** Meeting started Thu Mar 18 20:02:13 2010 UTC. The chair is rbergeron.
Information about MeetBot at http://wiki.debian.org/MeetBot.
20:02:16 **<zodbot>** Useful Commands: #action #agreed #halp #info #idea #link #topic.
20:02:28 **<rbergeron>** Marketing meeting!
20:02:39 **<stickster>** rbergeron: Can you chair others too?
20:02:42 **<rbergeron>** i am
20:02:45 **<stickster>** oh cool
20:02:48 **<rbergeron> #chair stickster mchua**
20:02:48 **<zodbot>** Current chairs: mchua rbergeron stickster
20:02:55 * **stickster** is playing with access levels to give zodbot more leeway here
20:02:58 **<rbergeron>** anyone else want it
20:03:04 **<wonderer> #topic marketing meeting started**
20:03:15 * **mchua** is here
20:03:18 * **rbergeron** is still getting the ropes of meetbot... doesn't usually run them regularly
so she can be referring to notes
20:03:21 **<rbergeron>** who's here
20:03:25 * **rbergeron** is here
20:03:36 * **wonderer** is here ... at least typingly. Brain is still waking up.
20:03:41 * **ke4qqq** is sorta here - in and out.
20:03:56 * **rbergeron** nods
20:04:03 **<rbergeron>** wonderer, how was your travel back?
20:04:15 **<rbergeron>** fyi all: rrix can't make it, he's at ASU orientation
20:04:38 **<stickster>** Hope you're having fun rrix
20:04:41 **<rbergeron> #topic Agenda**
20:04:43 **<wonderer>** rbergeron: good. hanks. found out, that the Luxair Stewardesses looks much
better the the US airways ones...
20:05:01 **<rbergeron> #link http://fedoraproject.org/wiki/Marketing_meetings**
20:05:06 **<rbergeron>** wonderer: that's good news
20:05:17 **<rbergeron>** so today's agenda has a few things...
20:05:28 * **mchua** ready to go on feature profiles, ftr
20:05:48 **<rbergeron>** first item is Feature profiles, and also Marketing FAD followup, and
20:05:53 **<rbergeron>** Start finding "ambassadors" to other teams for "Join" festivities between
Beta and GA
20:06:10 * **mchua** would like to add another one (will edit wiki momentarily) which is "Give
Allegheny Students Work To Do"
20:06:38 * **rbergeron** nods
20:06:40 **<rbergeron>** that works
20:06:50 **<wonderer>** mchua: that fits also to the ambassadors finding stuff...?!
20:06:52 **<rbergeron>** so.. i'm going to start with marketing fad followup quickly
20:07:03 **<rbergeron> #topic Marketing FAD 2010 - followup**
20:07:11 **<rbergeron>** unless anyone has objections, of course
20:07:22 **<wonderer>** fine, go on
20:07:34 **<rbergeron> #link http://fedoraproject.org/wiki/Marketing_FAD_2010**
20:07:59 **<rbergeron>** so for anyone who is reading these logs or present that is unaware... we
wrapped up our Marketing FAD on tuesday, after a weekend of plowing through a lot of work and
agenda items
20:08:16 **<mchua>** We had one! It was teh awesum! I am not done going through gobby notes yet, but
am continuing to do so after this meeting.
20:08:17 **<rbergeron>** and we have quite a list of things that people have committed to doing as
followup.
20:08:23 **<rbergeron>** mchua is currently going through gobby notes
20:08:24 * **wonderer** dreams of plowing...
20:08:27 **<rbergeron>** as she just pointed out

[handwritten margin note: "unclear what this is about ?"]

20:08:27 **<stickster>** It was a frightening amount of material
20:08:40 **<rbergeron>** so I think what I'll do with that, when she's done
20:08:41 **<stickster>** mchua: You are truly heroic. Like Clash of the Titans style.
20:08:42 **<rbergeron>** is the following:
20:08:48 * mchua apologizes for belatedness of her action items, was so exhausted when I got to
Meadville last night that I just went up and fell asleep.
20:09:03 * mchua is all good now. got 8 hours of sleep, even!
20:09:09 **<stickster>** yay
20:09:13 **<rbergeron> #action mchua to send out FAD Summary wiki link - this should cover what we
did, accomplished, and task items that came out of the meeting**
20:09:26 **<wonderer>** stickster: think about when the material is ready. That will be MUCHmuch more
material we have then.
20:09:35 **<rbergeron> #action rbergeron to add task items to trac, and start discussions as
appropriate... and follow up with email to the marketing list.**
20:09:49 **<rbergeron>** I think to discuss each item to follow up is slightly redundant and would
take more than our alotted meeting time.
20:09:54 **<rbergeron>** Does anyone have any thing they'd like to add to that?
20:09:54 * mchua nods.
20:10:05 **<stickster>** rbergeron: From the ticket filing we should be able to prioritize the list
handily. No sense in going through it now.
20:10:08 * wonderer nods
20:10:29 **<rbergeron>** I think the key here is to just make sure we're on task for the next few
days doing the assigning, poking, etc. as needed
20:10:35 **<mchua>** I think we're good on the FAD, I'll be in #fedora-mktg working on cleanup right
after this.
20:11:19 **<rbergeron>** so i think... well.
20:11:28 **<mchua>** What's next? :)
20:11:43 **<wonderer>** The MKTG FAD 2010 as an Event and as a great starting point was a GREAT and
BIG succes for all. the attendees and the project itself I think.
20:11:44 **<rbergeron> #action Add to next week's marketing meeting agenda - ensure that all wiki
items / tasks / etc. have been followed up on, documented**
20:12:11 **<rbergeron> #action rbergeron to go through that list and double check she or someone
followed up on everything, and get owners at next tuesdya's meeting for any leftover /
unvolunteered items**
20:12:20 **<rbergeron>** kosher?
20:12:22 **<stickster>** I think a big part of that task is prioritizing the list and figuring out
what we can act on short-term, vs. what we want to save for post-F13 or for ongoing work
20:12:32 **<mchua>** I think one thing to point out about the Marketing FAD was that it's the first
time we did a FAD remotely like it, afaik - so now we know better to expect at future such events.
20:12:36 **<wonderer>** +1
20:12:57 **<rbergeron>** stickster, i agree; I'm not sure what our meeting schedules will be looking
like over the next few weeks, with all the beta and GA tasks coming up
20:13:10 **<rbergeron>** maybe we should consider a separate one-off meeting with anyone interested
to prioritize things?
20:13:24 **<mchua>** So yes, calibrated against our guesses at deliverables beforehand, we did not do
so well. But thinking that we could guess at what we'd do beforehand when we had no basis to plan
this from may have been a bit silly.
20:13:34 **<mchua>** I am extremely pleased with how we improvised, and what we were able to do.
20:13:51 * rbergeron nods
20:13:52 **<stickster>** rbergeron: Yes, I think that would be a good idea.
20:14:02 **<mchua>** And like... I think it was spevack who pointed out, or maybe stickster - the
real test of whether it was a good FAD will be the next 6 months of Marketing using what we've
learned and made in the past 4 days.
20:14:03 **<rbergeron>** i think bringing in other people who are experts in each of the things that
we talked about

20:14:09 **<rbergeron>** really opened our eyes as to the scope of things
20:14:13 **<mchua>** +1 to rbergeron's idea, btw
20:14:18 **<rbergeron>** I think at future FADs, if we are tackling big agenda items
20:14:23 **<rbergeron>** like "brand book" , etc.
20:14:23 **<stickster>** In a couple cases it made us realize that our goals were a little ambitious
20:14:33 **<mchua>** ambitious may even be an understatement :)
20:14:37 **<stickster>** mchua: :-)
20:14:40 **<rbergeron>** it would be a good idea to open up a dialogue with those expertise people to see what they think is more reasonable in terms of accomplishments.
20:14:45 **<mchua>** Yep.
20:15:08 **<mchua>** **#info next time, when going for giant deliverables, talk with experts in that field who've made such deliverables before to help scope out the plan of action beforehand.**
20:15:16 **<rbergeron>** **#action add to future FAD ideas list (if we have that, i'll figure something out) - talk with experts about the things we want to accomplish for realisty check**
20:16:13 **<rbergeron>** **#action rbergeron to set up meeting after next tuesday marketing meeting for prioritizing task list, NOT a regular marketing meeting - will be a one-off.**
20:16:20 **<rbergeron>** I think that wraps up marketing FAD stuff.
20:16:24 **<rbergeron>** yes?
20:16:26 **<mchua>** We may want to set a target date for the next FAD, but we don't have to do that now.
20:16:38 **<mchua>** (for instance if we want a FAD during the F14 cycle we may want to just say that and plan it later.)
20:16:44 **<mchua>** but I think that's rbergeron's call.
20:16:51 **<mchua>** since she'll be running the show then and all. ;)
20:16:52 **<rbergeron>** **#action consider target date for next FAD... document somewhere. we should consider timing with cycle.**
20:17:02 **<rbergeron>** **#topic Feature profiles**
20:17:20 **<rbergeron>** mchua, stickster, I know you guys went and had discussion on this - maybe one of you would like to brief everyone?
20:17:32 **<stickster>** rbergeron: Yes we did
20:17:42 **<mchua>** It's actually documented in a SOP.
20:17:44 **<stickster>** mchua took down the results -- let me see if I can find the page
20:17:46 **<mchua>** I'll pull up links, one moment.
20:18:01 **<mchua>** So, to follow the thread for people who want to find this page later on...
20:18:05 **<mchua>** **#link https://fedoraproject.org/wiki/Marketing#Release_deliverables**
20:18:06 **<mchua>** leads to
20:18:18 **<stickster>** https://fedoraproject.org/wiki/Category:F13_in-depth_features
20:18:19 **<mchua>** https://fedoraproject.org/wiki/Feature_profiles
20:18:23 **<mchua>** **#link https://fedoraproject.org/wiki/Feature_profiles**
20:18:25 **<stickster>** oops, interrupted the flow, sorry mchua
20:18:26 **<mchua>** Yep, which is a redirect to
20:18:28 **<rbergeron>** can i just ask something?
20:18:30 **<mchua>** **#link https://fedoraproject.org/wiki/Category:In-depth_features**
20:18:32 **<mchua>** rbergeron: dooo it
20:18:36 **<rbergeron>** do we want to call them in-depth features or feature profiles?
20:18:38 **<mchua>** stickster: nah, you got the link right :)
20:18:47 **<rbergeron>** I think ... it might be good for consistency, particularly for newcomers
20:18:54 **<rbergeron>** it seems like it might be ambiguous
20:18:55 **<rbergeron>** :)
20:18:57 **<mchua>** rbergeron: Hm. It's better to pick one name, huh?
20:19:02 **<mchua>** Yeah, I think you're right.
20:19:03 **<stickster>** rbergeron: I've always called them "in-depth feature profiles."
20:19:04 **<rbergeron>** well. you know :) it's a thought
20:19:13 **<stickster>** They're not features, so "in-depth features" sounds confusin gto me.
20:19:19 * **rbergeron** nods

22:51:30 **<mchua> #startmeeting**
22:51:32 **<zodbot>** Meeting started Tue Mar 30 22:51:30 2010 UTC. The chair is mchua. Information about MeetBot at http://wiki.debian.org/MeetBot.
22:51:33 **<zodbot>** Useful Commands: #action #agreed #halp #info #idea #link #topic.
22:51:45 **<mchua>** This is an intro to how to make feature profiles. w00t!
22:51:51 **<mchua> #link https://fedoraproject.org/wiki/Category:F13_in-depth_features**
22:51:57 **<mchua>** nmarques: That's the list of feature profiles we're doing so far.
22:52:10 **<mchua> #link https://fedoraproject.org/wiki/Category:F12_in-depth_features**
22:52:21 **<nmarques>** mchua, a bit off-topic
22:52:30 **<mchua>** Those are examples of the ones we made for the last release. They're good representative samples of what we're aiming for again.
22:52:33 **<nmarques>** mchua, from the SWOT post I got a lot of matherial about SELinux ;)
22:52:41 **<mchua>** (Although this time we'd like to broaden into other media - podcasts, videos, etc.)
22:52:50 **<nmarques>** mchua, so if someday we are planning on those, I got the stuff :)
22:52:55 * **mchua** grins
22:53:16 **<mchua> #info That's the list of feature profiles we're doing so far for F13, and examples of what we did for F12.**
22:53:20 * **mchua** taking notes for posterity
22:53:36 **<mchua> #link https://fedoraproject.org/wiki/Feature_profiles**
22:53:53 **<mchua> #info that's the main landing page for feature profiles - it links to all the ones we've done in the past, along with the SOP on how to make them.**
22:54:03 **<mchua> #info "Feature profiles are profiles of specific Fedora features for which the Marketing team creates extra collateral such as interviews, podcasts, or other materials."**
22:54:03 **<nmarques>** mchua, I've gathered some information regarding networkmanager
22:54:15 **<nmarques>** mchua, I know it started in 2004 by Red Hat with X and Y goals, etc
22:54:30 **<nmarques>** mchua, Novell worked out on KNetworkManager and so on
22:54:33 **<mchua>** Yep. And a bit of that history is good.
22:54:50 **<mchua>** nmarques: For feature profiles for a release, we're primarily aiming at covering the improvements made for that release.
22:54:57 **<mchua>** "What's new in NetworkManager for F13?"
22:55:01 **<mchua>** "How did that come to be?"
22:55:10 **<mchua>** It's a story of what people have been doing in the past 6 months.
22:55:12 **<nmarques>** mchua, so the most important is 0.8.0 ?
22:56:03 **<mchua>** nmarques: I'd say the most important are the features highlighted in https://fedoraproject.org/wiki/Fedora_13_Talking_Points#NetworkManager_improvements_include_CLI (and if that's 0.8.0 that they appeared in, yes.)
22:56:39 **<nmarques>** mchua, do we have someone already in mind to interview ?
22:56:43 **<rbergeron>** ...and maybe, "who are thesee features good for?"
22:56:59 **<mchua>** nmarques: Yep! (This is helpful, btw - you're making us articulate what feature profiles are for.)
22:57:02 **<rbergeron>** if you look at feature_list and click on network manager - it should say who is working on it.
22:57:17 **<mchua>** nmarques: So, if you look at the individual features linked to at https://fedoraproject.org/wiki/Fedora_13_Talking_Points#NetworkManager_improvements_include_CLI
22:57:25 **<mchua>** for instance, https://fedoraproject.org/wiki/Features/NetworkManagerBluetoothDUN
22:57:29 **<rbergeron>** err, not feature-list
22:57:32 **<mchua>** you'll see an owner
22:57:34 **<mchua>** https://fedoraproject.org/wiki/Features/NetworkManagerBluetoothDUN#Owner
22:57:35 **<mchua>** in this case
22:57:41 **<mchua>** plus contact info.
22:57:51 **<mchua>** nmarques: that's your interviewee list. ;) or at least it's an easy place to start.
22:58:15 * **mchua** swaps into notetaking mode

22:58:16 **<nmarques>** mchua, indeed

22:58:29 **<nmarques>** now just for my information

22:58:35 **<nmarques>** since we're stuck with 500 words

22:58:43 **<mchua>** #info For featuer profiles for a release, we're primarily aiming at covering the improvements made for that release - for instance, "What's new in NetworkManager for F13? How did that come to be?" It's a story of what people have been doing in the last 6 months.

22:59:01 **<mchua>** nmarques: Sorry, forget the 500 word limit... there's no limit, but keeping it to magazine-article-length is usually good.

22:59:12 **<mchua>** nmarques: That was more a random guess on my part than anything else, and I was wrong.

22:59:24 **<mchua>** nmarques: for instance, rbergeron did a something like... 2000 word one last time, and it was *great* *Suggestion*

22:59:29 **<nmarques>** mchua, 500 words is enough for 2/3 pages ;)

23:00:11 **<nmarques>** mchua, I'm taking a couple of seconds to organize bookmarks with this info

23:00:26 **<nmarques>** mchua, keep posting usefull stuff, cause I will read it shortly ;)

23:00:38 **<nmarques>** mchua, specially what you have in mind, like structure and such

23:00:56 **<rbergeron>** no limit!

23:00:57 **<nmarques>** mchua, and if someone is working/worked on something familiar for reference, please point it

23:01:01 **<rbergeron>** we want people to read lots of content

23:01:17 **<rbergeron>** and we want enough content that we can recycle into shorter, printable versions when appropriate

23:01:23 **<mchua>** #info Feature profiles are consequently based on interviews with the developers.

23:01:45 **<mchua>** #info An easy way to find interviewees for a feature profile is to go to the Talking Points for that release, and click through to the feature pages for the talking point you're covering.

23:02:01 **<mchua>** #info Each feature page will have an owner, and there will be contact information for that owner; oftentimes, that's the developer you want to interview.

23:02:06 * **rbergeron** also notes - Feature profiles shouldn't just be a way to advertise what fedora has - it's also a way for the community to get a more in depth look at what poeple are working on, that they can't always see because they're so busy doing their stuff.

23:02:09 **<mchua>** Yep. Remixability of content = good.

23:02:16 **<rbergeron>** and really - it's a great way to allow a developer to have their time "to shine"

23:02:24 **<mchua>** #info Feature profiles shouldn't just be a way to advertise what fedora has - it's also a way for the community to get a more in depth look at what poeple are working on, that they can't always see because they're so busy doing their stuff.

23:02:41 **<mchua>** #info Feature profiles are a great opportunity for developers to have "their chance to shine." Highlight the good work people are doing. *Suggestion*

23:02:55 **<nmarques>** one thing *what?*

23:02:56 **<rbergeron>** we shouldn't ever cut anyone off in their moment of glory and say, "sorry, 500 word limit" - please please, we want to hear EVERYTHING you'er doing, becasue it's awesome, and interesting. *Suggestion*

23:03:21 **<mchua>** #info Feature profiles should be remixable content - people can and will respin them into other pieces for blogging, denting, filming, printing, press kits, etc.

23:03:31 **<mchua>** #info There is no word limit for feature profiles, consequently.

23:04:12 **<nmarques>** should also through interview or article provide a brief description of the tools that are used during this process? like version management, etc. Advertising this tools and work method/interaction between people might be a good idea to get a favourable point for people who *might* get involved with Fedora in the future

23:04:19 **<rbergeron>** it's not just that we are profiling a -feature- - we're also featuring the work that went into it, and the developers who worked on it.

23:04:35 **<nmarques>** rbergeron, this is not a moment of glory ;)

23:04:56 **<nmarques>** rbergeron, I got my moment of glory long ago ;)

23:05:07 **<rbergeron>** i disagree - people aren't working on things for their health :)

New Freenode IRC Channel Infrastructure SOP

Fedora uses the freenode IRC network for it's IRC communications. If you want to make a new Fedora Related IRC Channel, please follow the following guidelines.

Contact Information
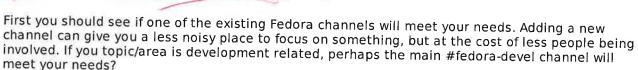
Owner: Fedora Infrastructure Team

Contact: #fedora-admin

Location: freenode

Servers: none   *Bold this to draw attention*   *this not needed*

Purpose: Provides a channel for Fedora contributors to use.

Is a new channel needed?

First you should see if one of the existing Fedora channels will meet your needs. Adding a new channel can give you a less noisy place to focus on something, but at the cost of less people being involved. If you topic/area is development related, perhaps the main #fedora-devel channel will meet your needs?

Adding new channel

- Make sure the channel is in the #fedora-* namespace. This allows the Fedora Group Coordinator to make changes to it if needed.

- Found the channel. You do this by /join #channelname, then /msg chanserv register #channelname

- Setup GUARD mode. This allows ChanServ to be in the channel for easier management: /msg chanserv set #channel GUARD on

- Add Some other Operators/Managers to the access list. This would allow them to manage the channel if you are asleep or absent.

/msg chanserv access #channel add NICK manager

or

/msg chanserv access #channel add NICK op

You may want to consider adding some or all of the folks in #fedora-ops who manage other channels to help you with yours. You can see this list with /msg chanserv access #fedora-ops list

- Set default modes. /msg chanserv set mlock #channel +Ccnt (The t for topic lock is optional if your channel would like to have people change the topic often).

- If your channel is of general interest, add it to the main communicate page of IRC Channels, and possibly announce it to your target audience.

- You may want to request zodbot join your channel if you need it's functions. You can request that in #fedora-admin.

Recovering/fixing an existing channel

- If there is an existing channel in the #fedora-* namespace that has a missing founder/operator, please contact the Fedora Group Coordinator: User:Spot and request it be reassigned. Follow the above procedure on the channel once done so it's setup and has enough operators/managers to not need reassiging again.

Retrieved from "https://fedoraproject.org/wiki/New_Freenode_IRC_Channel_Infrastructure_SOP"
Category: Infrastructure SOPs

Ticket #654 (assigned bug)

Name heuristics during CLA signing process

Reported by:	spot	Assigned to:	toshio (accepted)
Priority:	major	Milestone:	
Component:	General	Version:	
Severity:	Normal	Keywords:	
Cc:			

Description

Most of the remaining CLA rejections that I am having to do are around the Name field. Specifically, the following cases:

1. User puts in a single string as a name, usually just their first name, e.g. Full Name: John 2. User only puts their first initial of last name, e.g. Full Name: John D or Full Name: John D.

It would be very helpful to have heuristics that check for these specific cases (value of name is >1 space separated string) && (no string is a single character or a single character terminated with a period), during the CLA sign process.

I recognize that there are corner cases where someone may legally only have one name (Prince) or a single character name. I propose that if these heuristics are triggered, the error screen should describe why it couldn't sign the CLA, and add a new checkbox next to the name that says something like "This is correct, ignore the checks." We shouldn't have this by default because it will be confusing to others, and should only be necessary upon triggering one of these heuristics.

We should also be sure this checkbox's text and the new error messages are translated. If someone checks the override box, it should also flag the CLA so that I know that I need to confirm this corner case with the contributor.

I know this is complex, but it would help get the number of rejections much closer to zero on my end, and save me quite a bit of time and trouble.

Change History

07/30/08 04:50:46 changed by toshio

- **owner** changed from *nobody* to *toshio*.
- **status** changed from *new* to *assigned*.

I've evaluated how to do this. it looks like there will be a couple parts:

1. Implement validators in cla.py. Errors will redirect to the cla index method().

2. A new param will need to be added to control whether the [_] This really is my full legal name box is displayed.

This affects a minimum of two methods.

We probably also want to match the validators in cla.py with the validators and methods in user.py where the same values (human_name, telephone, etc) are being saved there.

Red: where is the interaction?

Release Infrastructure SOP

This SOP contains all of the steps required by the Fedora Infrastructure team in order to get a release out. Much of this work overlaps with the Release Engineering team (and at present share many of the same members). Some work may get done by releng, some may get done by Infrastructure, as long as it gets done, it doesn't matter.

Contact Information

Owner: Fedora Infrastructure Team, Fedora Release Engineering Team

Contact: #fedora-admin, #fedora-devel, sysadmin-main, sysadmin-releng group

Location: N/A

Servers: All

Purpose: Releasing a new version of Fedora

Description

Preparations

Before Alpha for a release ships, the following items need to be completed. *Please open a ticket for all of them individually*

1. New website from the websites team (typically hosted at http://fedoraproject.org/_/), edit syncStatic.sh to freeze the website in preparation for release updates.
2. Verify mirror space (for all test releases as well)
3. Release day ticket and milestone (keep a log of who is doing what and notes)
4. Verify with rel-eng permissions on content are right on the mirrors. Don't leak.
5. Add MirrorManager repository redirects. ${version}-Alpha => ${version}. ${version}-Beta => ${version}. ${version+1} => rawhide. This directs Alpha and Beta users at the pending release, and the next version users at rawhide. MM's manage-repo-redirects script is used to do this.
6. Communication with Red Hat IS (Give at least 2 months notice, then reminders as the time comes near) (final release only)
7. Infrastructure change freeze
8. Modify Template:FedoraVersion to reference new version. (Final release only)
9. Re-review Lessons Learned pages from previous release, be sure we aren't forgetting things we meant to do after the last release.
10. Add the new release to stats gathering scripts on log1 (modules/scripts/files/fedoraUsage.sh, also the maps should be updated) (Final release only)
11. Move old releases to archive (final release only)

Change Freeze

The rules are simple. If we are in a pre release freeze or a full freeze, take a look at the architecture document (http://git.fedorahosted.org/git/fedora-infrastructure.git?p=fedora-infrastructure.git;a=blob_plain;f=architecture/Environments.odg;hb=HEAD) . If the hostname is in the freeze area, that entire host is frozen. So making global changes is also forbidden. If, for some reason, a change needs to be made, a request must go to the fedora-infrastructure-list requesting it. It will require at least two people to signoff on the change from either sysadmin-main or the releng group. Exceptions to this include:

- Planned changes as part of the release
- Emergencies / outages

Change freezes will be sent to the fedora-infrastructure-list and begin 2 weeks before each release and the final release. The freeze will end one day after the release. Note, if the release slips during a change freeze, the freeze just extends until the day after a release ships.

To see the latest environments map run:

```
sudo yum -y install openoffice.org-draw
git clone git://git.fedorahosted.org/git/fedora-infrastructure.git/
cd fedora-infrastructure/architecture
oodraw Environments.odg
```

While the instructions above are the canonical location, a png has been provided for ease of reference. See here (https://fedorahosted.org/fedora-infrastructure/browser/architecture/Environments.png)

Static / cached urls

The following URL's should be setup to be cached via a static page or with mod_cache_mem as needed. These are the links that will be hit hardest during the release.

1. http://get.fedoraproject.org/
2. http://help.fedoraproject.org/
3. http://join.fedoraproject.org/
4. http://fedoraproject.org/wiki/Releases/15/ReleaseOverview
5. http://fedoraproject.org/wiki/Bugs/F15Common
6. http://docs.fedoraproject.org/release-notes/index.html
7. http://docs.fedoraproject.org/release-notes/f15/index.html
8. http://docs.fedoraproject.org/release-notes/f15/en_US/index.html

9. http://docs.fedoraproject.org/install-guide/index.html
10. http://docs.fedoraproject.org/install-guide/f15/index.html
11. http://docs.fedoraproject.org/install-guide/f15/en_US/index.html
12. http://fedoraproject.org/wiki/Releases/15/ReleaseSummary
13. http://docs.fedoraproject.org/

Each one of these tasks except for the release day ticket must be completed and closed prior to the release.

Notes about release day

Release day is always an interesting and unique event. After the final sprint from test to the final release a lot of the developers will be looking forward to a bit of time away, as well as some sleep. Once Release Engineering has built the final tree, and synced it to the mirrors it is our job to make sure everything else (except the bit flip) gets done as painlessly and easily as possible.

All communication is typically done in #fedora-admin though we may start also having communications in sip:infrastructure@fedoraproject.org. Typically these channels are laid back and staying on topic isn't strictly enforced. On release day this is not true. We encourage people to come, stay in the room and be quiet unless they have a specific task or question releated to release day. Its nothing personal, but release day can get out of hand quick.

During normal load, our websites function as normal. This is especially true since we've moved the wiki to mod_fcgi. On release day our load spikes a great deal. During the Fedora 6 launch many services were offline for hours. Some (like the docs) were off for days. A large part of this outage was due to the wiki not being able to handle the load, part was a lack of planning by the Infrastructure team, and part is still a mystery. (There are questions as to whether or not all of the traffic was legit or a ddos.

The Fedora 7 release went much better. Some services were offline for minutes at a time but very little of it was out longer then that. The wiki crashed, as it always does. We had made sure to make the fedoraproject.org landing page static though. This helped a great deal though we did see load on the proxy boxes as spiky.

Day Prior to Release Day

Step 1 (Torrent)

Setup the torrent. All files can be synced with the torrent box (exists at duke) but just not published to the world. Verify with sha1sum. Follow the instructions on the http://fedoraproject.org/wiki/Infrastructure/SOP/TorrentRelease page up to and including step 4.

Step 2 (Website)

Verify the website design / content has been finalized with the websites team. Update the Fedora version number wiki template.

Step 3 (Mirrors)

Verify enough mirrors are setup and have Fedora ready for release. If for some reason something is broken it needs to be fixed. Many of the mirrors are running a check-in script. This lets us know who has Fedora without having to scan everyone. Hide the Alpha, Beta, and Preview releases from the publiclist page.

Step 4 (Enable Updates)

The new Fedora release will likely have 0day updates. Making sure we can push those updates is important.

Move MirrorManager repository tags from the development/$version/ Directory objects, to the releases/$version/ Directory objects.

Remove MirrorManager repository redirects from to-be-released version to rawhide repos. This lets people get the proper updates.

As far as bodhi is concerned

- Create the new release in bodhi, to allow developers to queue up 0day updates. Make sure this is 'locked' so they don't get pushed. See the bodhi administration (https://fedorahosted.org/bodhi/wiki/Administration) page for instructions.
- Create mash config files for the new release
- If the mash config files have already been created, make sure the delta_dirs are updated to reflect the GA file locations (You should just uncomment the line that says "Enable this once F$version releases" and delete the other delta_dirs line)
- Make sure the dist-fX-updates{,-testing} tags are creating in Koji
- Make sure the rsync script is updated
- When it's time to push, simply unlock the release in bodhi and you should be good to go.

Step 5 (Lessons Learned page)

Set up a new page like to record findings we'll use next release cycle.

Release day

Step 1 (Prep and wait)

Verify the mirrors are ready and that the torrent has valid copies of its files (use sha1sum)

> ⚠ **Do not move on to step two until the Release Engineering team has given the ok for the release. It is the releng team's decision as to whether or not we release and they may pull the plug at any moment.**

Step 2 (Torrent)

Once given the ok to release, the Infrastructure team should publish the torrent and encourage people to seed. Complete the steps on the

Sugar on a Stick/Documentation SOP

From Sugar Labs

< Sugar on a Stick

Starting with the upcoming SoaS version (release date: *2010-05-11*), a good amount of the related documentation will be created through publican (https://fedorahosted.org/publican/) . This SOP (http://en.wikipedia.org /wiki/Standard_operating_procedure) describes how to contribute changes to the documentation.

Viewing the Documentation

You can view a reasonably up-to-date version of the files here:

- Customization Guide (http://mirrors.rit.edu /sugarlabs/soas/docs /customization- guide/index.html)
- Creation Kit (http://mirrors.rit.edu /sugarlabs/soas/docs /creation-kit/index.html)

Contents

This is not a permanent location (the URLs above will likely be moving between now and May 2010), and these files may not be completely up-to-date; we are currently obtaining a more permanent infrastructure solution, but the links should suffice at present.

Contributing Content to the Documentation

Checking out the latest Version

Clone the GIT repository (http://git.sugarlabs.org/soas-docs) with the Sugar on a Stick documentation from GIT by running:

#fedora-design Meeting

Meeting started by mizmo at 19:01:43 UTC (full logs).

Meeting summary

1. roll call (mizmo, 19:01:46)
2. Fedora 15 supplemental wallpaper submissions - how are we doing? (mizmo, 19:03:41)
   a. http://fedoraproject.org/wiki/F15_Artwork_Supplemental_Wallpapers_Submissions (mizmo, 19:03:56)

3. FUDcon Tempe T-shirt design status update (mizmo, 19:06:33)
   a. http://www.brandxstore.com/ (mizmo, 19:07:09)
   b. ACTION: Emichan to send comp to Robyn for BrandX tshirt quote (mizmo, 19:12:43)

4. Fedora RPG (mizmo, 19:12:48)
5. F15 wallpaper sketch session :) (mizmo, 19:14:42)
   a. http://git.gnome.org/browse/gnome-themes-standard/plain/themes/Adwaita/backgrounds/stripes.jpg (mizmo, 19:21:17)
   b. http://fedoraproject.org/wiki/F15_Artwork_Supplemental_Wallpapers_Submissions#Some_Guidelines (mizmo, 19:28:02)
   c. http://gitorious.org/gnome-design/gnome-design/blobs/master/wallpaper/stripes.xcf.bz2 (mizmo, 19:46:21)
   d. http://schendje.fedorapeople.org/gnome3wall/stripes.xcf.bz2 (1.8M) (schendje_, 19:48:24)
   e. http://fedorapeople.org/groups/designteam/Misc/GNOME/stripes.xcf.bz2 (might be easier if you have the design team share mounted to your computer) (mizmo, 19:50:55)
   f. http://static.opensuse.org/hosts/www.o.o/images/screenshots/zoom/2.jpg?rand=483846239 the background here is based on elements in KDE 4.1 (jimmac, 20:15:10)
   g. http://fc01.deviantart.net/fs22/i/2007/334/c/2/Steampunk_by_Sumerky.jpg some kind of steampunky texture in this background with stripes? (mizmo, 20:18:57)
   h. http://sumerky.deviantart.com/art/Steampunk-71032811 <= i like the bg texture (mizmo, 20:35:36)
   i. http://drayok.deviantart.com/art/OneWing-Steampunk-Key-140735134 very lovelock and steampunk (but too noun-y for a wallpaper of course) (mizmo, 20:35:57)
   j. http://rocknro8907.deviantart.com/art/Steampunk-Wings-114717840 i thought maybe the wings could kind of evolve into an abstract stripe kind of thing (mizmo, 20:36:16)
   k. http://dolphy.deviantart.com/art/Steampunk-Kitty-188687419 i think the BG is cool (mizmo, 20:36:30)

6. sketch session (mizmo, 20:37:06)
   a. http://blog.signalnoise.com/ ? (mizmo, 20:43:35)
   b. IDEA: or going the more abstract way, having some geometric pipes james white style with some water waves splashing at it (mizmo, 20:48:34)
   c. IDEA: steampunk pipes on one side with water flowing out in a water stripe pattern? (mizmo, 20:48:40)

d. **IDEA**: https://fedoraproject.org/wiki/File:Modified-stripes.jpg#filelinks (mizmo, 20:48:53)

e. **IDEA**: I have this weird association of "love" and roller skating -LOL (mizmo, 20:49:01)

f. **IDEA**: #link http://rocknro8907.deviantart.com/art/Steampunk-Wings-114717840 i thought maybe the wings could kind of evolve into an abstract stripe kind of thing (mizmo, 20:49:16)

g. **IDEA**: mizmo: I was thinking of a textured overlay .... it doesn't have to be wood. A good example is the steampunk backround you mentioned but with the stripe statement. That is the concept ... not the wood (mizmo, 20:49:38)

h. **IDEA**: another idea, although not directly stripe-related is the whole gaia-thing http://en.wikipedia.org/wiki/Gaia_hypothesis (mizmo, 20:56:58)

i. http://pandamomium.blogspot.com/2006/07/lifestream_10.html <= i support that website's title (mizmo, 20:59:00)

j. http://thelifestream.net/wp-content/uploads/2009/04/lifestream.png (mizmo, 20:59:46)

k. http://fedorapeople.org/groups/designteam/Resources/Fedora%20Release%20Themes/F15/Concept%20Sketches/mo-sketch-1.png (mizmo, 21:30:36)

l. http://www.webdesignerdepot.com/2010/06/spectacular-fountains-from-around-the-world/ (mizmo, 21:34:53)

m. http://farm4.static.flickr.com/3195/2782786333_45c8f15d89_b.jpg (mizmo, 21:35:32)

n. http://image.shutterstock.com/display_pic_with_logo/184111/184111,1233895584,3/stock-photo-yin-yang-rendered-fractal-24491848.jpg (schendje_, 21:35:38)

o. http://image.shutterstock.com/display_pic_with_logo/62870/62870,1148625054,1/stock-photo-blue-yin-yang-tai-chi-abstract-pattern-1361840.jpg (schendje_, 21:35:46)

p. http://www.denverelectricfountain.org/images/prismatic_home.jpg (mizmo, 21:36:41)

q. http://www.denverelectricfountain.org/fountain_photographs.php?c=night (mizmo, 21:37:14)

r. http://www.denverelectricfountain.org/fountain_photo.php?p=31 !!! (mizmo, 21:37:42)

Meeting ended at 21:52:34 UTC (full logs).

Action items

1. Emichan to send comp to Robyn for BrandX tshirt quote

People present (lines said)

1. mizmo (273)
2. tatica (74)
3. Emichan_ (56)
4. schendje_ (55)
5. jimmac (53)
6. t2hot (36)
7. nicubunu (29)
8. schendje (10)
9. Venemo (10)
10. rbergeron (2)
11. zodbot (2)

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Máirín Duffy

Fedora Design Bounty: Fedora slide deck template

→ Simplify

Posted in Fedora, Fedora Design Bounty by mairin on July 9, 2010

BI-WEEKLY BOUNTY

DESIGN TEAM

The Fedora Design Team Bi-weekly Bounty is a bi-weekly (well, at least monthly! ☺) blog post where we'll outline a quick-and-easy design project that needs doing for the Fedora Community, outlining all the tools, files, and other resources you'll need to complete the project. If you're a designer and are interested in getting involved in the free and open source community, this is a good opportunity to get your feet wet!

Fedora project slide deck template

Fedora project members, from pretty much every part of our project (especially Ambassadors), give presentations all over the world: from FUDcons (Fedora Users' and Developers' Conference) all over the world, to FOSS.in in India, to the Linux Symposium in Canada, LinuxTag in Germany, to FISL in Brazil, to SCALE in Calfornia – and many, many more.

However, we don't have a single, consistent yet flexible template to meet our presenters' needs.

Your Mission